

AGREEMENT

This Agreement is entered into this _____ day of _____, 2025, between the CITY OF MARQUETTE, a municipal corporation, with offices located at 300 W. Baraga Avenue, Marquette, MI 49855 (hereinafter referred to as the "City"), and the CITY OF MARQUETTE POLICE DEPARTMENT, a department of the CITY OF MARQUETTE, located at 300 W. Baraga Avenue, Marquette, MI 49855 (hereinafter referred to as "Police Department");

WHEREAS, the Police Department provides public health and safety services to City residents,

WHEREAS, Marquette City Charter Section 2-12 states: "The city commission see that provision is made for the public peace and health, and for the safety of persons and property." and

WHEREAS, the Marquette City Commission has determined that the request of the Police Department supports the Police Department's ability to provide for the public peace and health, and for the safety of persons and property, and is willing to enter into this Agreement with the Police Department upon certain terms and conditions.

NOW, THEREFORE, the parties agree:

1. That for and in consideration of the payment by the City to the Police Department of the sum of \$10,485.83 from the Keweenaw Bay Indian Community, the Police Department will accept said money from the City to carry out its obligation to provide for the public peace and health, and for the safety of persons and property.

2. That the parties further understand and agree that the payment of the sum of \$10,485.83 by the City to the Police Department as above-described is contingent upon the prior receipt by the City of the amount from the Keweenaw Bay Indian Community, and that if said payment is not received by the City, the City shall have no obligation to make the payment herein described to the Police Department.

The signatories hereto certify that they are authorized to execute this document on behalf of the respective parties.

Dated: _____

By: Karen M. Kovacs
Marquette City Manager

Dated: 3/4/25



By: Ryan Grim
City of Marquette Police Chief